# Year 11 Computer Science Programming Theory Test -Sample Questions

# Materials required/recommended for this paper

To be provided by the supervisor

This Question/Answer Booklet

## To be provided by the candidate

Standard items: pens (blue/black preferred), pencils (including coloured), sharpener, correction

tape/fluid, eraser, ruler, highlighters

Special items: non-programmable calculators approved for use in this examination, Mathomat

and/or Mathaid and/or any system flowchart template

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Question 1 (9 marks)

Vikki would like a program to help her work out how many drinks she can buy from the school canteen. Drinks cost \$2 each.

```
MODULE Main
          INPUT(amount)
          IF amount >= 2 THEN
                OUTPUT("You can afford 1 drink")
          ELSE IF amount >= 4 THEN
                OUTPUT("You can afford at least 2 drinks")
          ELSE
                OUTPT("You can't afford any drinks")
     END Main
(a) Identify two errors in the above algorithm. For each error, identify the type of error and explain
  why it is an error.
                                                                 (6 marks)
Error 1:___
Explanation:
Error 2:
Explanation:
(b) To be able to test her algorithm, Vikki would like to develop a test plan. Identify values that Vikki
  should use to test her algorithm and explain why she should use those values.
                                                                 (3 marks)
```

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#### Use the following information to answer Questions 2 and 3

Ellyse has recently installed some new machinery in her warehouse and needs to check the heat that is being produced to ensure a safe working environment. She has set up a system to read the temperature each hour and store that temperature in an array.

Before anyone is allowed to enter the warehouse to work, Ellyse is required to check that the first ten (10) readings are within acceptable limits. The temperature gauge reads data in Celsius and the initial readings are:

temperatures  $\leftarrow$  [40.5, 45, 34, 43, 48, 51.3, 37, 38, 46.7, 49]

Question 2	(3 marks)
(a) Explain why an array is the most suitable data structure to store the temperature	e data. (2 marks)
(b) Identify the type of data that will be stored in the <i>temperatures</i> array.	(1 mark)
<b>Question 3</b> Write the function <i>AverageTemperature</i> which will take in the temperatures array as and returns the average temperature after the initial 10 readings.	(7 marks) a parameter

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#### Use the following information to answer Questions 4 and 5

Jake runs a business that allows customers to hire garden equipment such as lawn mowers and hedge trimmers. He wants to develop an application to simplify the process of calculating the cost of hiring different machines and process the customer payments. Jake has written the pseudocode below.

```
1
      MODULE Main
2
             hourlyCost ← 0
3
             machine ← ""
4
             hours \leftarrow 0
5
             cost \leftarrow 0
6
             OUTPUT("What type of machine are you hiring?")
7
             INPUT(machine)
8
             CALL FindMachineCost(machine, hourlyCost)
9
             REPEAT
10
                    OUTPUT("How many hours do you need the machine?")
11
                    INPUT(hours)
12
             UNTIL hours > 0 and hours <= 10
13
             cost ← CostOfHire(hours, hourlyCost)
14
             OUTPUT("The machine will cost " + cost + " to hire.")
15
             OUTPUT("Would you like to proceed? (Y/N)")
16
             INPUT(proceed)
17
             IF proceed = 'Y' THEN
18
                    CALL ProcessPayment(cost)
19
             ELSE
20
                    OUTPUT("Thank you for your enquiry.")
21
             END IF
22
      END Main
23
      FUNCTION CostOfHire(hours, hourlyCost)
24
             CostOfHire ← hours * hourlyCost
25
      END CostOfHire
26
      MODULE FindMachineCost(machine, hourlyCost)
27
             hourlyCost ← 0
28
             CASE machine OF
29
                    'lawnmower' :
                                         hourlyCost ← 5
                    'hedge trimmer':
                                         hourlyCost ← 4
30
31
                    'whipper snipper':
                                         hourlyCost ← 6
                                         hourlyCost ← 2
32
                    'leaf blower':
33
             END CASE
34
      END FindMachineCost
35
      MODULE ProcessPayment(cost)
36
             OUTPUT('Your payment has been processed successfully')
37
       END ProcessPayment
```

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Question 4	(3 marks)
Discuss how the use of modularisation will benefit Jake when designing his application.	
Question 5	(5 marks)
(a) Identify the type of control structure that is being used on line 9 of the pseudocode al	(5 marks)
(a)	(1 mark)
(b) Explain the purpose of this section of the program.	(2 marks)
(,,	(=)
(c) Discuss why the control structure you have identified is the most appropriate control	structure for
this section of the program.	(2 marks)

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Question 6 (9 marks)

Vikki wants to raise some money for the local primary school. To do this, she is running a silent auction. In this type of auction, each person enters a bid, and the person with the highest bid at the end gets to take home to the prize.

As she is busy, she wants a program that will help her determine the winner of the auction.

Using pseudocode, write a module *SilentAuction* that will:

- Ask the user to enter the name of the person making a bid until no name is entered
- Once a name is entered, ask for the amount of their bid
- Record the name of the person with the highest bid. If two people have the same bid, the first person with that bid is the winner
- Print the winner of the auction

For example, the program should work something like the following:

Name: Peter	
<b>Bid:</b> 150	
Name: Max	
<b>Bid:</b> 100	
Name: Jane	
<b>Bid:</b> 155	
Name:	
The winner is Jane	
	· · · · · · · · · · · · · · · · · · ·

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Question 7	(5 marks)
herself and is planning on selling her new tool in the code that she had problems with, however, a	Google where she works on the team that her lunch break at work, she works on her own toto storage tool. She has written most of the code time for Christmas. There are several sections of and she used her position as a developer to have a time ideas (although she was careful not to directly
Discuss the legal and ethical issues associated v	vith Margaret's photos storage tool.
	Here general principal atomic
	_

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Question 8 (4 marks)

Jake is learning to play darts but has trouble working out his score after each turn.

The maximum score that can be achieved with three darts (one turn) is 180, and he wants to know:

- His score for this turn
- How far short of the maximum score he is

Using pseudocode, write a module that will:

- Ask the user to enter the three numbers the score for each dart (this will be a number between 0 and 60)
- Calculate Jake's total score for this turn
- Print out the total score
- Calculate how far short of the maximum score he is
- Print out how far short of the maximum score he is

For example, the program should work something like the following:

Dart 1: 30
<b>Dart 2:</b> 18
Dart 3: 4
You scored 52 this round.
That is 128 below the maximum.

MODULE Main		

END Main

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Question 9 (4 ma	arks
James has found some software online that is designed to allow him to remotely connect to and device to share files between devices. This software is aimed at people working from home who would like to share files with their colleagues. The developer provides a link to download the software, but clearly states on his website that the user should pay a fee before downloading arusing the software.	0
(a) Describe one legal issue that James should consider when using this software. (2 marks)	
(b) Describe one ethical issue that James should consider when using this software. (2 marks)	

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Question 10 (5 marks)

Consider the pseudocode below.

```
MODULE Main  \begin{array}{l} \text{numbers} \leftarrow [5,\,7,\,3,\,4] \\ \text{FOR} \, i \leftarrow 0\,\,\text{TO}\,\,3\,\,\text{DO} \\ \text{IF} \, i \,\text{MOD}\,\,2 = 0\,\,\text{THEN} \\ \text{numbers}[i] \leftarrow \text{numbers}[i] + \text{numbers}[i+1] \\ \text{ELSE} \\ \text{numbers}[i] \leftarrow \text{numbers}[i] + \text{numbers}[i-1] \\ \text{END} \,\,\text{IF} \\ \text{END FOR} \\ \end{array}
```

NOTE: the operator MOD returns the remainder when the first number is divided by the second number. For example, 6 MOD 3 will return 0, while 5 MOD 4 will return 1

	i MOD 2	: MOD 2 = 0		Numb	ers	
ľ	I WIOD 2	i MOD 2 = 0	0	1	2	3
			5	7	3	4

Question 11 (8 marks)

Consider the following program used to calculate housing loans.

```
MODULE Main
StampDuty ← 0
INPUT(HousePrice)
CALL CalcStampDuty(HousePrice, StampDuty)
TotalHousePrice ← HousePrice + StampDuty + CalcSettlementFee(HousePrice)
CALL CalcLoanAmount(TotalHousePrice)
OUTPUT(LoanAmount)
END MODULE

MODULE CalcStampDuty(HousePrice, StampDuty)
StampDuty ← 0.1*HousePrice
END MODULE
```

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FUNCTION CalcSettlementFee(HousePrice)
RETURN HousePrice \* 0.05
END FUNCTION

MODULE CalcLoanAmount(TotalHousePrice)
INPUT(Deposit)
LoanAmount ← TotalHousePrice – Deposit
END MODULE

(a) Identify the <b>two (2)</b> local variables in this program outside of the Main module.	(2 marks)
Variable 1	
Variable 2	
(b) State <b>two (2)</b> reasons why it is often not considered a good idea to use global variables	s. (2 marks)
Reason 1	
Reason 2	
(c) An error occurs when the program tries to output LoanAmount. Explain the reason this occurring and suggest one way the error could be corrected.	is (4 marks)
Explanation	
Suggestion	

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Question 12 (7 marks)

Consider the following program.

```
BEGIN

INPUT(Num1)

INPUT(Num2)

WHILE Num1 != Num2 DO

IF Num1 > Num2 THEN

Num1 ← Num1 - Num2

ELSE

Num2 ← Num2 - Num1

END IF

END WHILE

OUTPUT(Num1,Num2)
```

(a) Complete the trace table for the program below using the following pair of inputs as test data.

(5 marks)

Num1 ← 15, Num2 ← 41

Num1	Num2	Num1 != Num2	Num1 > Num2	Output

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(b) Identify and describe the type of error that trace tables are used to detect.	(2 marks)
Error Type	
Description	
Question 13	(3 marks)
(a) Explain the term 'modularisation' as it applies to programming.	(1 mark) 
(b) Describe two advantages of using modularisation in a program.	(2 marks)
Advantage 1	
Advantage 2	

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#### Use the following information to answer question 14.

Airlines are required to display a video to passengers informing them of the various risks and protocols associated with travelling during the pandemic. Big Red Roo Airlines have responded by producing a series of videos tailored to different age groups.

The module DisplaySafetyVideo selects and displays a video based on the string value returned from the BiggestAgeGroup function.

```
MODULE DispaySafteyVideo()

Video ← default_video

SelectedAgeGroup ← BiggestAgeGroup()

CASE SelectedAgeGroup OF

"elderly": Video ← high_risk_video

"adult": Video ← med_risk_video

"child": Video ← low_risk_video

END CASE

OUTPUT(Video)

END MODULE
```

Question 14 (7 marks)

Complete the pseudocode for the BiggestAgeGroup function in the space provided below such that it returns a string, either "child", "adult" or "elderly", representing the age group with the largest number of passengers on the flight. Assume that the age groups will never be equal in number.

```
FUNCTION BiggestAgeGroup()

AgeGroupTotals ← [0, 0, 0]

FOR i ← 0 TO passengers.Length – 1

CASE passengers[i].Age OF

>= 65: AgeGroupTotals[2] ← AgeGroupTotals[2] + 1

>= 18: AgeGroupTotals[1] ← AgeGroupTotals[1] + 1

< 18: AgeGroupTotals[0] ← AgeGroupTotals[0] + 1

END CASE

END FOR
```

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END FUNCTION	
Question 15  John has never programmed an online game before and doesn he found some source code for a similar game on a website an Briefly discuss one legal and one ethical issue associated with	d plans to use it as a starting point.
Legal Issue	
Ethical Issue	

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### Refer to the following scenario to answer question 16

Violet is doing a project on global warming. She has found data online for the average global temperatures (the average of all temperatures measured around the world on any given day) recorded every day over the past year. Unfortunately, the temperatures are all in Fahrenheit and her project requires them to be in Celsius.

The project description provides the following formula for students to convert temperature readings from Fahrenheit to Celsius, where C is the reading in Celsius and F is the reading in Fahrenheit.

$$C = (F-32) \times 5/9$$

Question 16 (21 marks)

Violet is trying to write a program that will:

- Read the daily Fahrenheit temperature readings from a file into an array.
- Convert all the Fahrenheit temperatures into Celsius and store the converted values in a new array.
- Output the average, maximum and minimum temperature values

So far, she has written the following pseudocode for the main module:

**MODULE Main** 

Fahrenheit ← FileToArray(datafile)

Celsius ← []

Call ConvertToCelsius(Fahrenheit, Celsius)

Call CalculateTempStatistics(Celsius)

**END Main** 

(c)	The procedure ConvertToCelsius converts Fahrenheit temperatures in one array (provided through the first parameter) into corresponding Celsius temperatures in another array (provided through the second parameter). Assume both parameters are reference parameters. Write the pseudocode for the procedure in the space below.  (6 marks

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(d)	The procedure CalculateTempStatistics takes an array of temperatures as a parameter and outputs the average, maximum and minimum of all the temperatures. Write the pseudocode for the procedure in the space below. (15 marks)
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